

**CONSTITUTION OF ASGARDIA**

**DRAFT VERSION 0.7**

**Constitution of Asgardia**

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DECLARATION OF NATIONHOOD

**Constitution of Asgardia**

WE, the PEOPLE, by nature of being conscious and sentient beings, hereby declare ourselves a SOVEREIGN SPACE NATION OF PLANET EARTH:

THE COMMONWEALTH OF ASGARDIA.

We recognize our founding father and First Head of Nation, Dr. Igor Ashurbeyli, and all of our country’s fathers and mothers that come thereafter.

We solemnly and strongly declare that ASGARDIA shall stand for liberty, equality and freedom for all. ASGARDIA shall be a nation of science; culture; intellect; creativity; and the spirit of exploration. We recognize the powers that we call God, Spirit and Mind.

ASGARDIA comes forth now with the peaceful intention to explore space and time, to defend planet earth from verifiable threats, and to reach a pinnacle in human understanding.

One Humanity, One Unity.

DEFINITION OF TERMS

[ Ministry of Justice and Legal Representatives of Asgardia are to assist in defining the terms used in the Constitution. ]

ARTICLE 1: FOUNDING TENANTS

**These values are equal in importance; unchangeable; held as the basis of laws; and the highest values of the Nation of Asgardia.**

1. **Asgardia** shall, at all times and in all reasonable circumstances, protect planet Earth from threats originating from space.
2. **The Asgardian Government Shall Not** legislate with regard to any measure designed to divide its citizens by way of organizational government bodies such as states, state religions, nations, unions, political parties, schools, unions, etc.
3. **Asgardian Citizens Shall** involve themselves only in political actions which could reasonably be perceived to be constructive in the development and building of the Nation of Asgardia.
4. **Asgardian Citizens** **Shall** publicly announce themselves as Asgardians to others, continually honouring their identity as an Asgardian and bringing honour to their citizen’s oath.

**6. Asgardian** **Citizens Shall** consider space installations in and around earth’s orbit “demilitarized” zones: non-defensive military operations taken within the vicinity of earth’s orbit are a Constitutional and Treaty Violation and will be considered a terroristic threat.

7. **Asgardia** is to share scientific knowledge publicly and freely, where doing so does not compromise the research process.

8. **Asgardia** shall create, facilitate and distribute a new legal platform for the exploration of near-Earth and deep space.

9. **Asgardians** may express themselves in any language, but the official language of the Government of Asgardia shall be ***Universal English.***

10. The form of government of **Asgardia** shall be a ***Direct Democratic Confederation.***

ARTICLE 2: CONSTITUTIONAL VALUES

**These values are equal in importance; unchangeable; held as the basis of laws; and the highest values of the Nation of Asgardia.**

# **I Individual Freedom**

**P.1.:** Every citizen of Asgardia shall be free to live, think, act, and decide according to personal and collective free will, as long as one’s actions and decisions do not interfere with, or limit, individual freedom or rights of any other being.

# **II Governance By the People**

**P.2.:** The Sovereign of the Government of Asgardia shall be the People of Asgardia, as a collective and organized entity.

**P.3.:** The Government of Asgardia shall not become involved in religious or corporate affairs during their tenure in office, and members of the Government are strictly forbidden from establishing a state religion.

**P.4.:** “Lobbying” is strictly banned on all Asgardian government premises.

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# **III Equality**

**P.5.:** Every citizen of Asgardia shall be scrutinized equally under the law and shall be granted equal rights before the law.

**P.6.:** No citizen shall be deprived of any Constitutional right due to a circumstance that is not under their control, including race; biological characteristics; gender; sexual orientation; disability; terrestrial origin; mental illness; ethnicity or any other natural reason.

# **IV Science-Based**

**P.7.:** The basis of all executive, legislative, and judicial government decisions

within the nation of Asgardia, and by the nation of Asgardia, shall be made through the analysis of reality using the scientific method, evidence-based practices, and intelligent decision-making; supported by reasoned, rational and valid hegelian dialect.

**P.8**.: Scientific research, programming code, knowledge, technology, academia and culture generated within Asgardia is considered a common good for the benefit of all citizens. Authorship rights are to be acknowledged at all times.

ARTICLE 3: DECLARATION OF FREEDOMS

# **I Freedom of Belief**

**P.8.:** Every citizen of Asgardia shall have the right to practice the religious, political, cultural and spiritual practices of their choice without any impression from, or interference of, the Government of Asgardia.

**P.9.:** The Democratic Assembly of Asgardia shall not, at any time, establish a national framework with respect to religion or religious practices.

**P.10.:** The Democratic Assembly of Asgardia shall not legislate on the topic of the individual religious practices of any citizen, at any time.

# **II Freedom of Speech and Expression**

**P.11.:** Every citizen of Asgardia shall be free to express their thoughts through any medium, unless it violates the Asgardian Constitution or Word of Law.

**P.12.:** Preventive censorship is prohibited by members of the Asgardian government.

# **III Freedom of the Press**

**P.13.:** Every citizen of Asgardia who is or who reports to be a member of the press shall be free to report factual stories unimpeded by any other citizen of Asgardia. The Government of Asgardia shall not establish a national press.

# **IV Freedom of Assembly and Association**

**P.14.:** Every citizen of Asgardia shall be free to peacefully assemble and associate with any cause or organization, so long as their participation respects the principles of the Asgardian Constitution and the Word of Law.

# **V Freedom of Critical Thought and Individual Conscience**

**P.15.:** No citizen of Asgardia; form of expression; institution; ideology; or belief system shall be shielded by the state of Asgardia from critique. Every expressed idea can and should be challenged and questioned perpetually by every citizen of Asgardia.

# **VII Freedom of Self Defense**

**P.16.:** A citizen of Asgardia has the right to lawfully defend themselves (and only themselves) where they face a palpable and physical threat, and are permitted to respond with the level of force sufficient to stop the threat from causing physical harm to their person.

**P.17.:** Defending another citizen from a violent act being enacted upon them, and/or protecting the intentional destruction or theft of one’s own lawfully-owned personal property, is considered an extension of the right to self-defense.

**P.18.:** Citizens’ rights to freedom of self-defense do not apply where the defensive force is against a citizen, peace officer, judicial official or government official attempting to apprehend the individual because they have committed an illegal act.

# **IX Right to Privacy**

**P.19.:** The privacy of an Asgardian citizen shall not be violated by the government.

A justified violation is possible only through a court order (a decision made by

an element of the judiciary system, also describing the specific nature of the allowed

violation); or in the face of an immediate, verifiable and physical threat.

# **X The Right to Humane Treatment**

**P.20.:** Every citizen of Asgardia has the right to humane treatment while under the ward of the State, as well as the right to request a fair hearing for crimes and infractions committed.

**P.X.:** Citizens who have been arrested shall have the right to contact ONE (1) direct family member upon arrival at a detention facility via a safe method to be determined by the Earth Defense Force (EDF).

**XI The Right to Free Education and Healthcare**

**P.X.:** Every citizen of Asgardia has the right to access free healthcare and education in all circumstances.

**P.X.:** It is a crime and Constitutional Violation to charge moneys in exchange for the provision of emergency services and/or emergency healthcare.

**XII The Right to Basic Amenities of Life**

**P.X.:** Every citizen of Asgardia has the right to food, water, boarding and physical safety of the person.

Article 4 - Citizenship

**Definitions**

Asgardia refers to the nation as established by the founding father Dr Igor Ashurbeyli, and the nation as it exists in its current state.

An Asgardian is the state of anyone who has been granted an official citizenship certificate and an official ID number by the government of Asgardia.

The government of Asgardia is an organizational body of Asgardian citizens who are specifically assigned the duty of handling the functions, growth, services and protection of Asgardia as a Nation.

A Minor is any Asgardian citizen or citizen-to-be who is under eighteen (18) earth years of age, or its terrestrial equivalent.

Age of Majority is the condition of an Asgardian citizen reaching adulthood, which is eighteen (18) earth years of Age, or its terrestrial equivalent.

A citizen-to-be is any individual who has submitted in-writing their declaration of intention to become an Asgardian, but who does not meet the prerequisites for citizenship; or who has otherwise been denied citizenship due to circumstances that are transitory in nature.

Terrestrial Equivalent is the age at which a being is considered an adult on a planet other than those under the custody of Asgardia, if the age of majority is different than eighteen (18) earth years of age.

**I CITIZENSHIP**

Every being is an Asgardian who meets the criteria specified.

1. The being holds a Citizenship Identification Number (C.I.N).
2. The being is at least 18 earth years of age

OR the being is a minor whose parent or guardian has consented in-writing to the Ministry of Citizenship that the minor may possess Asgardian citizenship.

1. The being can communicate in a manner that is understandable to humans.
2. The being pledges loyalty to the Constitution of Asgardia in a civil ceremony.
3. There is no conflict between the being’s citizenship and any other pledge or oath.

**II CITIZENSHIP IDENTIFICATION NUMBER (C.I.N)**

The C.I.N is a 16-digit number in the format XXX-XXXXXXXXXX-XXX denoting the date that a being has officially achieved Asgardian citizenship, as well as a personal identifier.

Every citizen of Asgardia shall have a Citizenship Identification Number, and shall either carry the number on their person while in Asgardia, or memorize the number in order to recite it.

Every citizen of Asgardia who is a member of the Earth Defense Force has the right to request a citizen’s identification number for the purposes of identifying them as a member of Asgardia. This request must be directly pertinent to observed criminal activity and/or evidence of the same.

**III POSSESSING C.I.N / IDENTITY OF ANOTHER ASGARDIAN**

No citizen is to disclose their C.I.N to any civilian in Asgardia.

It is a constitutional violation for any Asgardian to possess or note the C.I.N of another Asgardian and represents themselves as that Asgardian in the commission of an illegal act. Commissioning or committing a crime while unlawfully possessing a C.I.N is grounds for exile from Asgardia.

**IV ACCESSIBILITY**

Asgardians who cannot communicate due to an accessibility or language barrier, or due to a pre-existing naturalized biological condition affecting communication, shall not be restricted from Asgardian citizenship.

**V DUAL CITIZENSHIP**

Dual citizenship is permitted in Asgardia, so long as the secondary country(ies) permit dual citizenship.

**VI CITIZENSHIP EXCEPTIONS**

Any being who meets any of the following criteria is not eligible for citizenship in Asgardia.

1. Is actively being sought by any law enforcement agency in the known galaxy.
2. Has been deemed a terrorist by a peace officer or judge.
3. Becomes a danger to any member of Asgardia, or to the integrity of any space-borne Asgardian vessel, or would otherwise cause significant harm to Asgardia or Asgardia’s property or Asgardia’s reputation, or may bring a space-borne Asgardian vessel out of orbit.
4. Has been deemed to have committed Treason by Asgardia’s criminal courts.
5. Disrupts any function on a space-bourne Asgardian vessel.
6. Has engaged in, or may engage in, omnicide.

**VII CONFLICT OF OATH**

A Conflict of Oath exists where an Asgardian has made an oath which may invalidate their Asgardian citizenship or call it into question.

An Oath is defined as *X*

1. In cases where that Asgardian became an Asgardian citizen first before making that oath, that being’s Asgardian citizenship and Asgardian word of law takes precedent.
2. In cases where a being expresses that its life may be in danger for invalidating an oath, the Asgardian will be accepted as a refugee if they can provide proof.
3. In cases where an Asgardian makes any Oath before becoming an Asgardian, that being’s Oath will take precedent.
4. In cases where there is no danger from breaking an Oath to become an Asgardian, then that individual is permitted to become an Asgardian citizen.
5. In cases where the being violating their Oath would cause significant damage to Asgardia or Asgardia’s reputation as a peaceful nation, they will be rejected unless they meet the criteria of “Refugee”.
6. In cases where the Oath no longer meets the definition of an Oath, the Oath can be considered to have been abandoned and the individual may commence Asgardian citizenship.

**VIII CONFLICT OF CITIZENSHIP**

Where an Asgardian’s country of origin does not permit dual citizenship, that citizen must choose their country of citizenship.

**IX WITHDRAWING CITIZENSHIP**

Asgardians may withdraw their Asgardian citizenship at any time by sending a Notice to Withdraw Citizenship in-writing to the Asgardian government (citizen@asgardia.space).. If that Asgardian is on a space-borne vessel at the time, they will be deposited at their desired point-of-origin at their own expense.

**X REFUGEE**

Any being who feels that they face significant hardship from their nation-state, or feel that the lives of their direct family or their own lives are in danger, that citizen may become a refugee under the protection of Asgardia and the Earth Defense Force under criteria to be determined by the Ministry of Citizenship, with due diligence given to the Constitution and Word of Law.

In addition to possessing sufficient evidence, the refugee MUST demonstrate through gesture or word…

1. The degree of harm that has occurred to them.
2. Where the harm has originated from.
3. How many individuals (approximately) are trying to cause harm to that being.
4. Whether the individual can reasonably cope with the hardship, or find other means in order to remove themselves from the situation of hardship, or otherwise defer the hardship in a manner that would make their refugee request unnecessary.

**XI DUTIES OF GOVERNMENT WITH REGARD TO CITIZENSHIP**

Claims for refugee or citizenship status or citizen-to-be status shall be handled by the Ministry of Citizenship.

The Ministry of Citizenship shall be responsible for establishing a fair and timely vetting process for both immigrants and refugees which shall establish and document a) their medical condition; b) their psychological state of mind; c) their financial resources; d) their vocational resources, training, and willingness to study and learn Asgardian culture and values.

The Sovereign of Asgardia may, at his or her discretion, establish a list of terrestrial or extraterrestrial entities that should not be permitted to enter Asgardia due to a clear, calculated and intentional risk on the part of the outside entity that that entity may commit or has committed a *Class 4 Criminal Offense* or an act of domestic or international terrorism. Each entity banned from travel shall be subject to a vote in the Democratic Assembly of Asgardia which must reach an *absolute consensus*.

The Ministry of Citizenship, upon receiving a valid claim for refugee or citizenship status, shall process a response to that request within 1 (one) week.

**XII Citizenry**

Citizens have the right, notwithstanding, to participate in the Democratic Assembly and, if seating space permits, to be seated in the Democratic Assembly Caucus posthaste.

**XIII Right to Participate in Democratic Assembly**

All Asgardians who are performing workplace activities at the time of the Democratic Assembly must be permitted at least one hour per day to attend the Democratic Assembly, so long as they notify their employer 24 earth hours in advance of their intent to attend.

**XIIII Citizenship Limits**

**P.X.:** The Democratic Assembly may establish or remove limits to the number of beings permitted on Asgardian soil through an Assembly Resolution that reaches an *absolute majority* that is in favour of the resolution.

Article 5 - Government

**Definitions**

XYZ

## **Asgardian Ministry**

**P.X.:** The Government of Asgardia is made of twelve Asgardian Ministers which shall be elected by the citizens to provide specialized management of, and services to, the Ministry under their jurisdiction.

**Ministry of Information and Communication**

**P.X.:** The function of the *Ministry of Information and Communication* is to publish all information created by the government on behalf of its citizens about the functions and purposes of the government, constitution and Word of Law; to discourage secrecy in any form; and to establish free and fair election protocols in conjunction with the citizenry and Ministry of Administrative Affairs.

**Ministry of Defense**

The function of the Ministry of Defense is to assist in governing the Earth Defense Force.

**Ministry of Justice**

**P.X.:** The function of the *Ministry of Justice* isto create and enforce fair laws, rules and regulations that ensure the safety of Asgardians and their property; and to assist citizens in learning to protect themselves from criminal elements; and to assist individuals charged with a crime in reforming their behaviour in order to become productive citizens.

**Ministry of Science**

The function of the *Ministry of Science* is to promote the expansion of human knowledge, the advancement of technologies old and new; improving and maintaining the health and well-being of all citizens; and the cultivation of new knowledge and innovation.

**Ministry of Citizenship**

The function of the *Ministry of Citizenship* is to promote active citizenship amongst the population, make democratic processes and assist new citizens in integrating seamlessly into Asgardia.

**Ministry of Foreign Affairs**

The function of the *Ministry of Foreign Affairs* is to establish and maintain friendly, peaceful relations with States wherever possible; and to represent Asgardia's national interests when and wherever necessary.

**Ministry of Finance**

The function of the *Ministry of Finance* is to accept budgets from the ministries and set the general budget of the national account within its fiscal limitations of revenue and debt instruments as allowed bythe citizenry, to set the 'coin of the realm**'**

**Ministry of Trade and Commerce;**

The function of the *Ministry of Trade and Commerce* is to promote free and fair trade; and to propagate the development of businesses new and old; to register business; to provide services to employers; and to assist Asgardia’s national assets in thriving and succeeding in the free, fair market.

**Ministry of Youth and Education**

The function of the *Ministry of Youth and Education* is to educate the nation's next generations from the earliest possible days through to adulthood, in order to bring forth the greatest potential possible from each learner.

**Ministry of Safety and Security**

The function of the *Ministry of Safety and Security* is to protect the citizenry from dangers both foreign and domestic, to provide preventive care and education on shipboard life and survival; and to operate space-bourne search-and-rescue crafts.

**Ministry of Equity and Resources**

The function of the *Ministry of Equity and Resources* is to identify and utilise materials, resources and energy which may help survival or augment quality of life, and to ensure that all Asgardians have unfettered access to the resources they need to survive.

**Ministry of Democracy**

The function of the *Ministry of Democracy* is to organize the activities of the *Democratic Assembly of Asgardia*; to book, cancel and alter the scheduling of Democratic Assemblies; to uphold the constitutional values of democracy and free political affiliation; and to ensure that *Democratic Assemblies* function in a smooth manner befitting of the importance of the *Democratic Assembly* to the democratic process.

**Ministry of Health and Social Services**

*[Has not been written yet by Ministry]*

## **Asgardian Democratic Assembly**

**P.2.** The *Asgardian Democratic Assembly* *(“Democratic Assembly”, “Democratic Assemblies”, “Assemblies”, “Assembly”)* refers to the collective physical gathering of the Citizenry, Head of State, Judiciary, and government ministers (or recently-elected members of the same) at the same time and at the same place for the purposes of making determinations on issues of political significance to the entire Nation of Asgardia

**P.X.** The *Assembly* shall be held at the same time, the same location and with the same organizational process being followed every Earth week.

**P.X.** Citizens may come and go in the Democratic Assembly Caucus as they please. However, they may not come and go when a voting round has commenced, and may not enter the Democratic Assembly Caucus without presenting a valid Asgardian C.I.N.

**P.X.** Additional *Democratic* *Assemblies* may be organized by citizens or citizen interest groups by presenting a notice in-writing to the Ministry of Administrative Affairs.

**P.X.** No citizen shall be compelled by the *Assembly* to attend the *Democratic Assembly,* unless it is for the expressed purpose of them making a determination on a criminal matter, or due to being a member of the government.

**P.X.** At the *Assembly*, each citizen shall receive ONE (1) single transferable vote per agenda item established.

**How to Vote During Democratic Assembly**

**P.X.** Votes shall be established through hand signals.

**P.X.** The voting options are as follows.

* An open hand (“Thumbs Up”) establishes that the vote is “yes” (in favour of a resolution).
* A raised fist (“Thumbs Down”) establishes that the vote is “no” (not in favour of the resolution).
* No arm being raised or hands being placed in one’s pockets establishes that the vote is a vote of “no confidence” or “no vote cast” (vote is in opposition to all options presented).

**P.X.** All citizens must be permitted enough time (with due consideration given to the gravitas of the subject matter and to timely decision making) to consider and vote for the decisions presented at that *Assembly* and at that time.

**P.X.** Votes held on *Democratic Assembly* resolutions shall last no longer than one (1) Earth week.

**P.X.** A mobile and PC software application must be made available as a secondary voting method.

**P.X.** All citizens shall be addressed equally during the *Democratic Assembly.*

**P.X.** To be eligible for Ministerial candidacy, a citizen must be 18 years old or older, must be of Asgardian citizenship, must not be guilty of any crime, and must not be guilty of a Constitutional Violation.

## **Head of Nation**

**P. X:** The **“**Head of State of Asgardia***”*** *(“Head of State”, “Head”, “Figurehead”)* is a representative of the people who speaks on behalf of the wishes of the people of Asgardia. They are responsible for ensuring that the needs of all Asgardians are reflected in government policy.

**P.X.** The responsibility of the *Ministers* and *Head of State* will be to preside over the values set forth by the Constitution, and to articulate the Will of the People into written law.

**P.X.** The Head of State is secondarily responsible for overseeing the Ministers’ job performances while the Ministers are serving in their official role.

**P.X.:** The Head of State position is a figurehead position only and shall not be used to establish any degree of control over any other Asgardian, over the Asgardian democratic process, or over the operations of Asgardia or any associated territory.

**P.X:** To be eligible for *Head of Nation* candidacy, a citizen must be 18 years old or older, must be of Asgardian citizenship, must not be guilty of any crime, and must not be guilty of a *Constitutional Violation*.

**Nomination of Election Candidates**

**P.X.** An “electoral candidate” is any citizen who…

1. Puts forth their name into the electoral selection process for any position within the Ministry of Asgardia, or for the Head of State.
2. Compiles a list of 100 supporters willing to tender a vote for that candidate during the *Federal Election*.
3. Deploys a presentation at the *Democratic Assembly* declaring their candidacy and presenting their list of supporters as outlined in subsection 2.

**P.X.** Electoral candidates must complete the following to be eligible for nomination.

* The candidate must be a citizen of Asgardia.
* The candidate must be at least 18 years of age.
* The candidate must submit their name, address, C.I.N and desired role on the *Notice of Asgardian Federal Election Candidacy* form for public filing by the Ministry of Administrative Affairs.
* The candidate must be capable of communicating using Universal English.

**P.X.** *Nomination Voting* is a voting period lasting no longer than three (3) months.

**P.X.** Citizens may vote for any candidate during *Nomination Voting.*

**P.X: Citizens must present a valid C.I.N** to *Election Officers.* A citizen who cannot present a valid C.I.N may not vote, under any circumstances.

**P.X.** Candidates who do not meet the nomination requirements set forth in Paragraph [X] shall be removed from candidacy consideration.

**Election Primaries**

**P.X.** An “*Electoral Primary*” is defined as the stage in the Asgardian election process during which valid *Electoral Candidates* establish grassroot community support for their political policy initiatives.

**P.X.** The purpose of the electoral primaries is to establish candidates who are to stand in the *Federal Election*.

**P.X.** Every Asgardian who attends the *Election Primary* is eligible to vote TEN (10) times and must allocate at least one vote towards a Ministry of Asgardia candidate and at least one vote towards a Head of State candidate.

**P.X.:** Asgardians may tender any vote as well as any number of votes towards any active candidate nominee.

**P.X.** Up to ten “elimination passes” will occur, where the least preferred candidate is dropped from the candidacy list until only one pool of candidates remains.

**P.X.:** The minimum number of candidates to stand for each Minister position is two. The maximum number of candidates to stand for each Minister position is six. The elimination pass process must stop when six ministerial candidates are present in each Ministry position available.

**P.X.:** The minimum number of candidates to stand for Head of State is one. The maximum number of candidates to stand for Head of State is four. The elimination pass process must stop when four Head of State candidates are present.

**P.X.** The votes given to a candidate who has been eliminated in an “elimination pass” shall then be given to another candidate by way of random draw.

**P.X.** In cases where two candidates are equally preferred, a “coin toss” shall occur, with the current Head of State assigning a person representing heads and a person representing tails. The result of the coin flip determines the candidate who continues. The coin must be approximately the size of an American quarter coin.

**P.X.** The *Election Primary* may be held as a singular, large event or a series of smaller events representing each Ministry followed by one event for the Head of State.

**Electoral Officer**

**P.X.:** An *Electoral Officer* is any citizen who volunteers their name in order to assist in any process(es) of voting, whether in whole or in part, and who has been deputized to do so by the *Ministry of Administrative Affairs.*

**P.X.:** Individuals interested in becoming an *Electoral Officer* may submit the form entitled “*Asgardian Election Volunteering Form*” to the Ministry of Administrative Affairs for consideration.

**Federal Election of Head of State and Ministry of Asgardia**

**P.X.** The *Democratic Assembly Federal Elections* shall be held once every five years after the conclusion of both the *Nomination of Election Candidates* and the *Election Primary.*

**P.X.** All Asgardian Citizens shall then receive ONE (1) vote towards each Ministerial Candidate, and ONE (1) vote towards their preferred Head of State.

**P.X.** When voting has concluded, ten “elimination passes” will occur, where the least preferred candidate is dropped from the *Federal Election* until only one candidate remains.

**P.X.** The votes given to a candidate who has been eliminated in an “elimination pass” shall then be randomly distributed to the remaining active candidates by way of random draw.

**P.X.** In cases where two candidates are equally preferred, a “coin toss” shall occur, with the current Head of State assigning a person representing heads and a person representing tails. The result of the coin flip determines the candidate who continues.

**Term Limit**

**P.X.:** All members of the Government of Asgardia shall have a collective 5 year term limit. At the conclusion of this tenure, an election will commence.

**Political Parties**

**P.X.:** No Asgardian shall establish a political party, “PAC”, “Super PAC” or “candidate fund”. Funds donated to a political candidate must be documented in writing and such documentation must be presented to the *Ministry of Finance* at the time that the donation occurs.

## **Overwhelming Consent**

**P.X.** The Head of Nation and Asgardian Ministry must be approved through *overwhelming consent* from the Asgardian people during the election cycle.

**P.X.** Overwhelming consent (“Absolute Consensus”) shall be defined as “a popular vote which meets or exceeds 55% of the total votes cast by certified Asgardian citizens”.

**Oversight of Elections**

**P.X.:** It is a crime and constitutional violation for any Asgardian citizen to impede any other Asgardian citizen from exercising their constitutional right to vote, via any means, unless that citizen is currently being held in the *Brig* due to having committed a crime.

**P.X.:** It is a crime and constitutional violation for any Asgardian citizen to pay moneys to any other Asgardian citizen in exchange for the receptive party tendering a vote towards a specific political cause, person or policy initiative.

**P.X.:** Credentialed officers of the Earth Defense Force may, at any time and at their sole discretion, choose to deploy themselves at the voting location(s) during the voting period(s) to oversee any part(s) of the electoral process(es) for the purposes of ensuring that the election(s) is/are lawful, fair and constitutional.

**P.X.:** Earth Defense Force officers may not examine the contents of any singular ballot.

## **Removal of Head of Nation or Minister(s)**

**P.9.** The Head of Nation or any Minister may be removed from their role if they…

* ...are determined to be lacking the physical or mental stamina to perform the role to the satisfaction of the Asgardian people, whether through illness or any other reason, and that person is voted to be *incompetent* by way of a vote of *overwhelming consent*.
* ...resign, both in-writing and verbally.
* ...are indicted by the Democratic Assembly for a Constitutional violation by way of a vote of overwhelming consent.
* ...are convicted of a Class 4 Criminal Offense in a court of law.

**P.X.** In the event a Head of Nation is removed, the Ministry of Asgardia must engage a Nationwide voting phase for the citizens to elect a new Head of State.

## **Additional Candidacy Limits**

**P.X.** Any motions designed to add any additional limit or requirement onto any political candidacy is a Constitutional Violation.

**Ban on Discriminatory Legislation**

**P. 13:** No citizen of Asgardia will be discriminated due to sex, ethnicity, sexual orientation, descent and parentage, innate biological properties, material status, cultural heritage, religion (or lack thereof), and any world view held in the past or held

currently.

IMPLICATION OF VITAL CONDITIONS.

No ordinance, legislative act or any other action of the government of Asgardia will deprive the citizens of Asgardia of technologies, materials(including biological materials), substances, and conditions crucial to sustain life or artificially limit their circulation on the markets positioned under the jurisdiction of Asgardia. On every non-earthly habitat of any kind under the jurisdiction of Asgardia, technologies, materials(including biological materials), substances, and conditions crucial to sustain life are considered needed for the execution of the right to live, and thus can be provided by the government institutions of Asgardia directly (whether by own means or through government-private collaboration) for the citizen of Asgardia. The Asgardian government will not limit the usage of individual alternatives of technologies, materials (including biological materials), and substances by the individual citizen, as long as the said usage doesn’t post a confirmed threat for other citizens.

THE TERRITORY

The government of Asgardia guards and protects the independence of

the Asgardian territory, guards and protects the rights of the citizens stated in this document, and works towards the protection of the environment by basing it’s actions on the rule of sustainable

development.

ARTICLE 6: Citizen Rights and Responsibilities

## **LIBERTY**

**P.1**.: Asgardians have the **Right to Liberty of Personal Being**, and Asgardians accept the **Responsibility of Liberating** **from Hardship** those who specifically request it from them.

## **SAFETY**

**P.2.** Asgardians have the **Right to Feel Physically Safe and Secure,** and Asgardians accept the **Responsibility to Ensure the Safety of Other Asgardians.**

## **RESPECT**

**P.3.** Asgardians have the **Right to Be Respected,** and Asgardians accept the **Responsibility to Never Harm Another Asgardian**, by word or action, and to make penance for such harm.

**DEMOCRACY**

Asgardians have both the **Right and Responsibility to Participate in a Democracy.**

**LOYAL SERVICE TO ASGARDIA**

Asgardians have both the **Right and Responsibility to Contribute to Asgardia** by taking part in her Economy; Academia; Science; Civic Defense; Innovation; Schools; Child-Rearing; and to pledge loyal service to Asgardia, Asgardia’s Constitution and the People of Asgardia.

**FREEDOM OF THOUGHT AND BELIEF**

Asgardians have the **Right to Believe** in whichever spiritual; religious; cognitive; social; or cultural practices they would like, and accept the **Responsibility to Question** their personal beliefs.

**PERSONAL PROPERTY**

Asgardians have the **Right to Own Personal Property**, and to have property which they have rightfully obtained to be unmolested, and accept the **Responsibility to Use Their Personal Property, Tools and Firearms Responsibly**.

**FREEDOM OF ASSOCIATION**

Asgardians have the **Right to Associate** with whichever individual(s); organization(s); political party(ies); agency(ies); institution(s); facility(ies); unions; or association(s) they would like, but have a **Responsibility** to ensure that they harm no person through their participation.

ARTICLE 7: Earth Defense Force

**Establishment of Earth Defense Force**

**P.X.:** The citizens of Asgardia shall maintain a contingency of law enforcement officers called the *Earth Defense Force* (“EDF”, “Defense Force”, “The Force”)

**Purpose of Earth Defense Force**

**P.X.:** The purpose of the EDF shall be the defense of Asgardia and its citizens; the defence of Asgardia’s assets in space; the operation and piloting of military implements and most space-borne crafts; and the defense of Asgardia’s allies where assistance is specifically requested.

**Number of Citizens Deployed in Earth Defense Force**

**P.X.:** The number of Earth Defense Force officers shall be directly proportional to the number of Asgardian citizens threatened by crime and violence, as observed in hard data collected by research and evidence presented by independent and unbiased sources.

**Rules of Engagement**

**P.X**.: EDF shall arrest assailants and/or engage in soft neutralization tactics wherever possible. *Lethal force shall be used only as a* *last resort.*

**P.X.:** Because EDF is a defensive initiative, aggressive military maneuvers are strictly prohibited.

**P.X.:** EDF shall not fire any lethal weapon on an unarmed civilian without cautioning that civilian at least once both verbally and physically.

**P.X.:** EDF shall not fire any lethal weapon directly onto the surface of any planet unless it is for the purpose of disarming or destroying nuclear armaments or disabling weapons of mass destruction.

**P.X.:** EDF shall not deploy Weapons of Mass Destruction, Mind Control, “AI Kill Switches”, Ominicidal Implements or Biological Weapons at any time.

**P.X**.: EDF shall at no time establish any military installation or colony without expressed permission from the Asgardian Democratic Assembly.

**P.X.:** EDF is forbidden by way of United Nations Galactic Treaty from initiating a direct engagement of assailants that pass within, or are already inside, the orbital range of Planet Earth.

**P.X.:** EDF shall use munitions and military engagement tactics which minimize damage to civilians; dwellings; research implements; and other vital structures.

**Earth Defense Force Cadets**

**P.X.:** An EDF Cadet (or “Cadet”) is any Asgardian who willfully enrolls at an Earth Defense Force recruiting center.

**P.X.:** All citizens who wish to qualify to become a *Cadet* must submit to a 30-minute interview with a credentialed academy instructor for the purposes of discussing the cadet’s intentions, credentials, goals and abilities, and for the *Cadet* to pose questions about the Academy program.

**Earth Defense Force Academy (ACEDFA)**

**P.X.:** The Asgardian College for Earth Defense Force Agencies (“ACE Academy”, “The Academy”, “Academy”, “The Academy”) shall provide practical law enforcement industry instruction to EDF Cadets and ongoing training to active EDF officers.

**P.X.:** Personal Defense Training is defined as “an EDF training program, offered to ALL Asgardian citizens age 16 and older at The Academy, which shall instruct civilians in the safe use of firearms: including storage, maintenance, deployment, safe handling and modification.”

**P.X.:** The spirit of Personal Defense Training shall be to educate civilian Asgardian citizens as to how to safely defend themselves with a firearm in the event of war or personal peril.

**P.X.:** Asgardians need not be an EDF Cadet to access Personal Defense Training, but may be liable for fees associated with attending the course.

**P.X.:** EDF Academy Training is defined as a practical law enforcement training program administered at The Academy which consists of 1) a minimum of 600 hours of on-the-job training; 2) a minimum of 4 months of combined physical conditioning, weapons training, driving, vessel piloting and skills development; and 3) in-class instruction and information briefings comparable to that given to a police officer on Earth.

**P.X.:** EDF Academy Training shall conclude with a commencement address and a march featuring all EDF Cadets who have graduated from the Training program.

**P.X**.: All members of *The Academy* shall choose a specialized branch following graduation from the Academy.

**P.X.:** An EDF Cadet may discontinue their training at any time.

**Earth Defense Force Officer**

**P.X.:** An EDF Officer is any Asgardian who completes Personal Defense Training combined with the EDF Academy curriculum.

**Equipment Issued**

**P.X.:** EDF Officers shall be issued, at minimum...

* A standard-issue EDF uniform to be used while on official active duty.
* A badge denoting EDF rank.
* ONE (1) standard-issue main firearm and ammo magazine.
* ONE (1) standard-issue side firearm and ammo magazine.
* TWO (2) handcuffs, or devices resembling handcuffs.
* ONE (1) communication headset.
* ONE (1) standard-issue less-than-lethal device of the officers’ choosing.
* A Class C License to operate space-bourne aircraft.

**Branches of EDF**

**P.X:** The Earth Defense Force shall consist of *four (3)* distinct specialization branches in addition to the main Earth Defense Force body of law enforcement officers:

**1.** *Earth Defense Force (“EDF”)*, which is responsible for counter-terrorism initiatives.

***2.*** *Earth Defense Force Central Command (“CentCom”, “Command”, “EDF Command”)*, which is responsible for operational support: including Academy operations, intelligence services, armoury services, fleet staging, and the maintenance of all armoured fleets.

**3.** *Asgardian Security Command (ASC)*, which specializes in domestic defense.

**Organization of EDF**

**P.X.:** EDF Officers shall be organized into squads that are directly proportional to the size of the region they patrol as well as the level of assailant activity expected in that region.

**P.X.:** Squads must have a minimum of four (4) EDF Officers attached to them at all times.

**P.X.:** Each branch of EDF shall have a minimum of one squad operational at any time.

**P.X.:** The organization of, and deployment of, new EDF squads shall be the responsibility of the joint command of the EDF branches in association with experienced members of the Force.

**Diversity in EDF Forces**

**P.X.**: Where it is reasonable and sensible, the Earth Defense Force shall strive to compose its forces of beings of all races, colours, sizes, creeds, beliefs, ethnicities, abilities, talents, sexual preferences and Terrestrial Nations of Origin.

**Service Rifle**

**P.X.:** Every FIVE (5) earth years, the *Asgardian Democratic Assembly* will solicit, present and vote on an official service rifle to be used by the EDF.

**Operation of Space Vessels**

**P.X.:** EDF personnel are licensed to operate space vessels.

**P.X.:** Licenses to operate space vessels are classified as follows…

CLASS ZERO - Space vessels that are primarily for personal use, have a capacity to carry 6 or less people and that cannot be fitted with weapons.

CLASS C - Space vessels with large storage space. These vessels may be for commercial use; scientific use; mass transportation; or light military operations. These vessels can be fitted with weapons and modifications that can cause it to become unsafe without proper training.

CLASS B - Space vessels with both large storage space and a high capacity to carry people on-board. These vessels can be fitted with weapons and modifications that can cause it to become unsafe without proper training.

CLASS A - High-capacity craft capable of transporting other vessels inside of them. This type of craft is usually only employed by the Earth Defense Force or by experimental science projects. These vessels are banned without prior EDF approval.

CLASS X - Military grade space vessels. These may be heavily armed and will likely have armed combatants on-board. Class X craft are strictly banned from use in Asgardia.

**Establishment of EDF Codex**

**P.X.:** An “EDF Codex” shall be established and maintained by the EDF joint command. The Codex shall describe--in great detail--the guidelines, instruction, engagement strategies and tactics of the EDF, as well as any knowledge or wisdom to be passed down to subsequent generations of EDF officers.

**P.X.:** Due to the implicit security risk involved in doing so, no citizen who is not a member of the EDF may view or edit the EDF Codex.

ARTICLE 8: Asgardia Criminal Code

[Missing]

ARTICLE 9: Asgardia Judiciary

**Judiciary**

The “Asgardian Judiciary” (“Judiciary”) is defined as the branch of the Asgardian Government which deals in the creation, implementation, interpretation and enforcement of Written Law, with the honourable duty of upholding the constitution and the values for which it stands. It consists of judges, *ASC* law enforcement officers and the Ministry of Justice.

**Written Law**

[To be written]

**Responsible Ministry**

The Ministry of Justice shall be responsible be responsible for the presentation and implementation of judicial decisions at the *Democratic Assembly* by an appointed judge.

**Appointment of Judges**

Judges shall be appointed to their positions by the judiciary on the grounds of years served as an attorney, command of the courtroom, intellectual factors and diversity of talent.

**Establishment of Asgardian Tri-Court Circuit**

Asgardia shall establish a “*Tri-Court System*” (“*Tri-Court*”) consisting of a criminal court, a civil court and a supreme court.

**Criminal Court**

[Write]

**Civil Court**

[Write]

**Supreme Court**

[Write]

**Apprehension**

An *“Apprehension”* or “*Arrest”* is defined as the process of an individual who has committed a crime being escorted by a law enforcement officer into the custody of the state.

**P.X.:** “Custody of the State” (*“Incarcerated”, “Prisoner”)* is the condition of an individual being escorted by a law enforcement officer into a *Temporary Holding Area (“Jail”)* for a period not exceeding twenty four earth hours during which time they shall wait for a judge who will hear their case.

**P.X.:** A *Temporary Holding Area* must contain food, a bed, an enclosed area for using the bathroom, and a lounge area for individuals to interact with each other.

**P.X.:** [Something about separating rowdy inmates]

Any prolonging apprehension in the form of an arrest can only be possible due to an official decision issued by an independent court (justified by the severe nature of the possible violation and objective needs of an ongoing investigation) that also appoints the date for a

first hearing in a trial (not later than 60 days since the moment of apprehension); during the time, the apprehended will be provided with means necessary for one’s survival. Any prolonging apprehension in the form of incarceration can only be possible due to a sentence

issued by an independent court; during the time, the apprehended will be provided with means necessary for one’s survival. Torture, cruelty, excessive and unusual punishments, excessive fines and bails, and excessive force are not an acceptable method of law enforcement and/or any treatment of a citizen of Asgardia and/or a non-citizen human (and/or non-human being recognized by Asgardia as one holding rights),

**Legislation By Constitution**

**(“Per Constitutionem”)**

**P.14.** The written laws of Asgardia shall persistently originate from the values within this Constitution. The Democratic Assembly of Asgardia shall not legislate in any fashion with regard to limiting the freedoms and rights proclaimed in this Constitution, or contradicting the word of this Constitution.

**P.16.** Where there is a conflict between the Asgardian Constitution and any other law, the Constitution shall take precedent.

**Ban on Legislation With Regard to Orchestrating Death of Citizens**

**(“Nullo Mortis Imperium”)**

The Asgardian government shall not establish legislation that causes the death of any citizen.

**Ban on Legislation Which is Retroactive in Nature**

**(“Lex Retro Non Agit”)**

Legislation shall not be retroactive in nature.

**In Protection of the Constitution**

It is the official duty of every citizen of Asgardia to honor the Asgardian Constitution, and to rigorously yet responsibly protect the principles, freedoms and rights therein.

ARTICLE 10: [Something that’s missing]

ARTICLE 11: Economic Conventions

**Influence on the Free Market**

**P.X.:** The Government of Asgardia shall not attempt to control; or actually control; or legislate towards, the machinations of the free market, where “free market” constitutes the actualized concept of the freedom of the individual to decide from whom and under which conditions they make an individual and personal financial purchase.

**Taxation**

**P.X.:** Asgardia shall establish a *Goods and Services Tax* that does not exceed 15% of the total price of the good(s) or service(s) sold, and is at least 1% of the total price of the good(s) or service(s) sold.

**Ministry Responsible for Financial Affairs**

**P.X.:** The *Ministry of Finance* shall be the ministry that is directly responsible for national financial affairs; financial accounts receivable; and financial accounts payable.

**Withholding Tax Moneys Due to Unconstitutional Tax**

**P.X.:** Asgardian citizens have the right to withhold the payment of taxes where the tax is of an unconstitutional nature and/or where the tax cannot be reasonably justified to be a consequence of the individual’s purchasing behaviour at that time.

**Taxation Without Representation**

**P.X.:** The *Democratic Assembly of Asgardia* shall not establish any taxes above that of the *Goods and Services Tax*, and to do so is a constitutional violation.

**P.X.:** The *Democratic Assembly of Asgardia* shall solicit the advice of the public through the *Assembly* regarding any budgetary changes and/or changes to the *Goods and Services Tax* by way of holding a public vote on the matter.

**Disbursement of Taxes**

**P.X.:** The Government of Asgardia shall distribute receivable tax moneys into funding public projects and other endeavours which provide for the building of, and betterment of, the Nation of Asgardia.

**P.X.:** Tax moneys shall not be disbursed directly towards any individual person, any private business or any private for-profit institution.

**P.X.:** The Government of Asgardia shall continually conduct economic activities in an open and transparent manner, documenting all economic activities and providing a means for citizens to access such documentation if requested.

**P.X.:** At no time shall the Government of Asgardia conceal the source of moneys received or conduct economic propositions in a secretive manner.

**Budgeting of Collected Tax Moneys**

**P.X.:** Every fiscal year, the *Ministry of Finance* shall produce a budget which notates in a clear, organized and understandable fashion, where the Nation of Asgardia’s moneys have been distributed in the previous fiscal year and where the moneys are to be distributed in the current fiscal year.

**P.X.:** The *Democratic Assembly of Asgardia* shall hold an annual vote on the most appropriate budget for the current fiscal year, which must reach *Absolute Consensus.*

**P.X.:** The Government of Asgardia shall maintain and make available to the public a database of the records of the Government of Asgardia’s monthly disbursements of tax moneys, organized by Ministry.

**Ban on Federal Banking System**

**P.X.:** The Asgardian Government shall at no time create, maintain, organize, solicit, announce, participate in or otherwise be associated with any nature of “federal bank” or “federal reserve”.

ARTICLE 12: Constitutional Violations

ARTICLE 13: Amending Constitution

**AMENDMENTS.**

Any future amendment added to this document will not contradict the first chapter of this document in any way. It is implied that the detailed organization of the executive, legislative and judicial branches can be adjusted if the adjustment doesn’t contradict the first chapter of this document.

**APPENDIX 1: CONCEPT**

NO INTERFERENCE.

As a nation, Asgardia does not interfere in relations between the states on Earth, and vice versa (in which case Asgardia has the right to defend its independence and shield itself from political influence of earth nations).